

# OpenOrb

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# What is OpenOrb?

- Orbit computation software (primarily aimed for analyzing data of real objects).
- Development initiated at U Helsinki in 2000 by MG as a more modern and flexible alternative to the orbit-computation software used back then.
- Publicly accessible open-source sw (GPLv3) since 2010 as a response to the needs of LSST.
- Currently available through GitHub (<https://github.com/oorb/oorb>) with 36 forks and about 5–6 active contributors.
- Programmed primarily in Fortran 90/95 using an object-oriented programming paradigm, but (limited) access through Python also available.
- Source files contain >120k lines of code or documentation.
- Results in agreement with those by JPL and SpaceDyS.

# What can one do with OpenOrb?

- Orbit computation from the discovery moment onward with particular focus on rigorous uncertainty estimation (statistical ranging, virtual-observation MCMC, differential correction, etc).
- Conversion of orbital-element sets from one type of parameters to another type.
- Assessment of short-term impact probability with planets, the Moon, and the Sun.
- Classification of objects based on their orbital-element probability-density functions (e.g., NEO/MBO/TNO).
- Rigorous ephemeris prediction.
- Propagation of orbital-element pdf.
- Observation planning (given user-defined constraints, when is an object observable from a given observatory).
- Linking astrometric observations within apparitions (short term) and across apparitions (long term).
- Asteroid mass estimation based on close encounters (fit simultaneously for orbital elements and masses for multiple asteroids).
- ...

# Development philosophy

- OpenOrb development is guided by the needs of research projects and publications.
- MG does *NOT* have time or personnel to work on adding features to the sw unless it is “reimbursed” in a way acceptable to funding agencies.
  - Collaboration on a research project that leads to a co-authored publication is okay and work related to LSST should fulfill this criteria naturally.
- Also recall that OpenOrb is open-source sw which implies that *anyone* is free to improve and add features to the sw, and MG is happy to accept proposed improvements to the sw.
- Having said the above, we still need to identify the needs of the LSST community, so let MG know if there are needs that you think OpenOrb could fulfill.

# Some identified needs:

- Documentation.
- Not currently modeling non-gravs, but MG looking for student to start working on it.
- Python bindings available for a very limited set of functions/capabilities.
- Transfer from Fortran 90/95 to Fortran 2003 or newer (natively object-oriented language).

# Demonstration – Python

- example cases are found at
  - <https://github.com/rhiannonlynne/notebooks/blob/master/PyOorb%20Demo.ipynb>
  - <https://github.com/orb/orb/tree/master/python>

# Demonstration – command-line

- example cases are found at
  - <https://github.com/oorb/oorb/wiki>
  - [https://github.com/oorb/oorb/blob/master/doc/OpenOrb\\_Tutorial.tex](https://github.com/oorb/oorb/blob/master/doc/OpenOrb_Tutorial.tex)

# Information & help

- <https://groups.google.com/g/oorb>
- <https://github.com/oorb/oorb/issues>